

Design Studio: Framework and Activities for Innovative Problem Solving



	MODULE 1: INTRODUCE Introduction to Design Thinking	MODULE 2: IDENTIFY Identifying a Design Challenge	MODULE 3: EXPLORE Exploring the Design Problem	MODULE 4: CREATE Brainstorming a Variety of Solutions	MODULE 5: REFINE Choosing and Refining a Solution	MODULE 6: SHARE Sharing the Vision
Orientation						
Facilitator's Guide	Introduction to Design Thinking Presentation	Brainstorming with P.I.E.	The W Race	SCAMPER	BOP Quiz	Success Storming
	Introduction to Design Thinking Presentation Teacher's Notes	3Ps Venn Diagram	Detective Wall	Mind Flip	Pain-Gain Analysis	Hot Off the Presses!
	A Design Thinking Process Handout	Hacking the System	Evolving Innovation	Mix and Match	Test of Time	Product Puppetry
	What Is Systems Thinking? Handout	Little-Middle-Wide	Multiple Personalities	Inspired by Nature	Impact-o-Meter	Mini Saga
		Two Spheres	Walking in Your Shoes	Eco-Target	Fail Forward	Elevator Pitch
		Glass Half-Full	Embody Walk	Ideatoon	Model-Making	Manifesto
		Build-the-Box	Storybooth	Quick Models	Business Model Canvas	Poster Art Publicity
		The Road Home	Nested Systems	Dot Democracy	Strategic Action Plan	Design Board Showcase